

What is claimed is:

1. A method of communicating motion data through a distributed network, the method comprising the steps of:

5 connecting a control software system, a content server, and a client browser to a network;
creating a motion program at the content server;
transferring the motion program from the content server to the control software system;
10 generating motion media at the control software system based on the motion program; and
transmitting the motion media to the client browser to operate a target device associated with the client browser based on the motion media.

15 2. A method as recited in claim 1, further comprising the steps of:

creating non-motion data at the content server;
combining the non-motion data with motion media at the control
20 software system to obtain enhanced motion media; and
transmitting the enhanced motion media to the client browser.

3. A method as recited in claim 1, further comprising the steps of:

25 storing ratings rules associated with the client browser; and
modifying the motion media based on which the target device operates based on the ratings rules.

4. A method as recited in claim 1, in which the motion
30 program is independent of the target device and the step of generating

5 5. A method as recited in claim 1, in which the motion
program is of a type associated with the target device.